**CHARACTER MOTIVATION**

* + The reason behind a character’s choice, behavior, or action.
  + Characters can be motivated or driven by:
    - A need (example- for food or shelter)
    - A feeling (example - jealousy)
    - A desire (example - power or money)
  + When determining a character's motivation ask yourself the following questions:
    - What does the character or characters want?
    - What do the characters need?
    - What do the characters do to get what they want or need?

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| Greed | Love | Acceptance | Survival | Family |
| Loyalty | Vanity | Justice | Peer Pressure | Knowledge |
| Adventure | Curiosity | Compassion | Hunger | Revenge |
| Anger | Confusion | Glory | Responsibility | Vengeance |
| Fear | Commitment | Faith | Health | Humor |
| Attention | Sympathy | Force | Desperation | Competition |
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